



# Persistent Learning

- Army Training and Education
- Army Social Media
- Joint Training
- Army Knowledge Portals
- Army Gaming
- Defense Language
- Army Mobile



*Take learning to the edge...*

# The Army Learning Concept for 2015



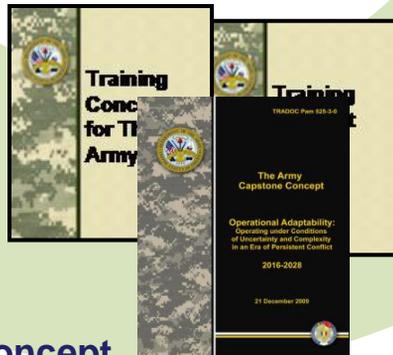
**Era of Persistent Conflict**



**ARFORGEN Model**



**Limited Training Time,  
Increase Relevance and  
Rigor**



**Army Capstone Concept  
Army Leader Development Strategy  
Army Training Concept**

Describes an enhanced 2015 individual learning environment that develops critical attributes and provides rigorous, relevant, tailored, outcome-oriented training and education to Soldiers and leaders from a responsive, accessible, and adaptable delivery system



**Advances in  
Networked  
Learning  
Environments**



**Youth Trends in  
Learning  
Preferences and  
Attributes**

***Thinking Soldiers – Learning Army!***

# Establish a Persistent Learning Capability

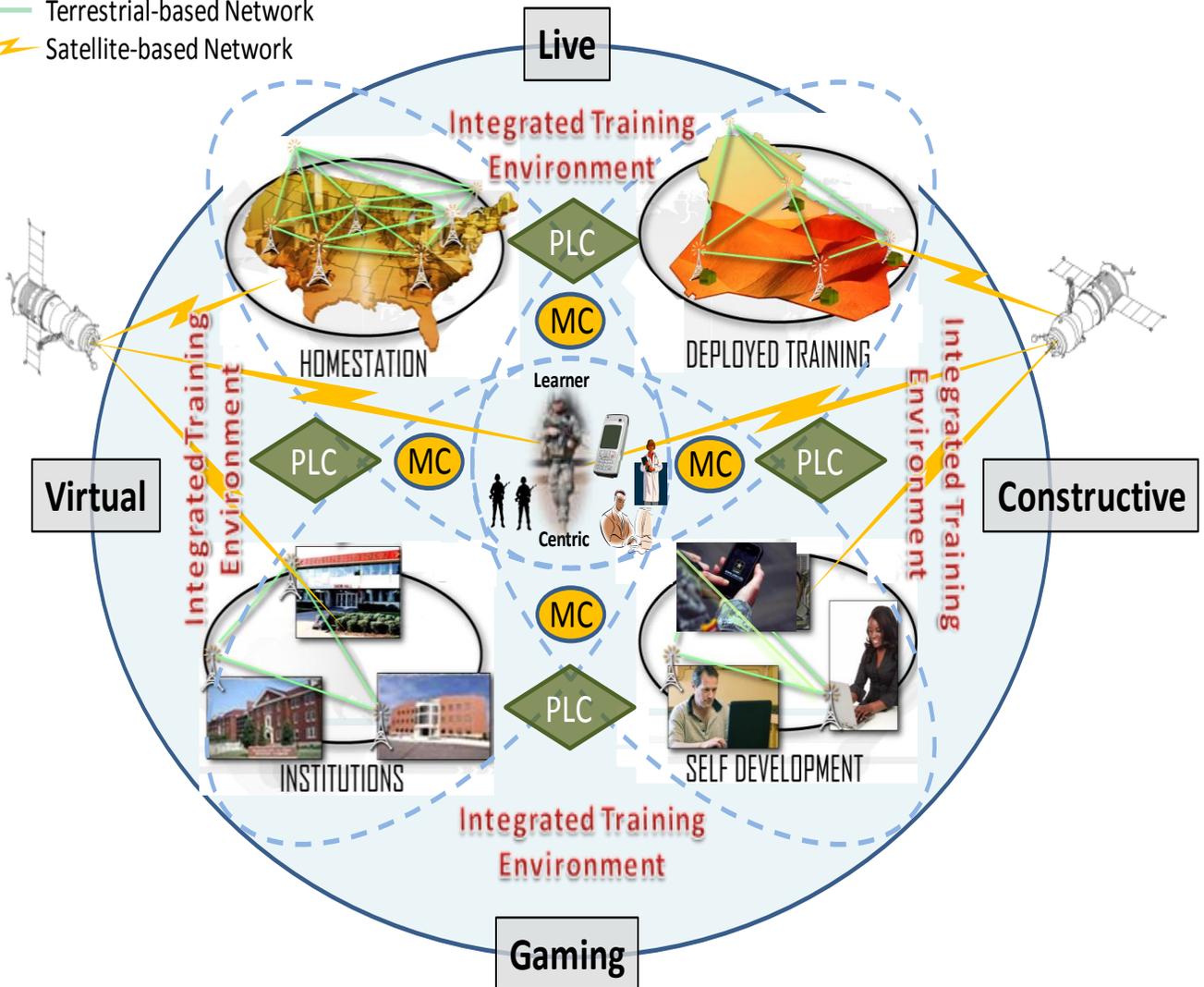
Empower stakeholders (Soldiers, Leaders, Proponents) to close critical training and education gaps by providing a persistent, virtual, dynamic space for learning creativity and constructive exploration across Operational, Institutional and Self Development domains.

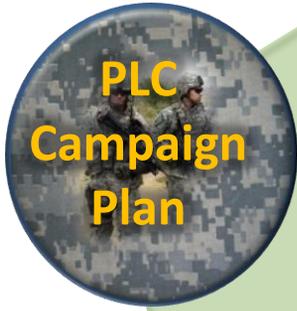


- Enables the rapid development, integration, and deployment of dynamic content using emerging technologies/applications, performance support capabilities, and distributed learning.
- Bridges the institutional and operational Army through an integrated training environment, linking live, virtual, constructive, and gaming.
- Empowers the tactical edge with access to relevant doctrine, training and education content necessary to develop and sustain skills needed to support complex full spectrum operations.

# Persistent Learning Capability 2015

- Training/Education Network
- Terrestrial-based Network
- ⚡ Satellite-based Network



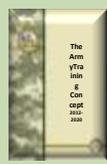


LEAN	<b>PLC Strategy</b> Culture Resourcing Mobile Apps Social Content
EPS's	
LOE's	

# PLC Vision

Empower stakeholders (Soldiers, Leaders, Proponents) to close critical training and education gaps by providing a virtual dynamic space for learning creativity and constructivist exploration all learning domains.

Army Training Strategy



Army Capstone Concept



Army Training Concept

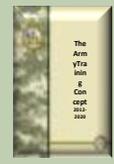
Warfighting Functional Concepts



Tng/Ed Capabilities Based Assessment



Joint Functional Concepts



Army Operating Concept



Army Leader Development Strategy



Army Learning Concept

# PLC STRATEGIC VIEW

## Culture/Human Capital

- *Move from an instructor-centric to learner-centric model*
- *Redesign the training and educational development infrastructure*
- *A skilled learning professional workforce that has proficiency to support the new learning model and improve/enhance learning in all domains*
- *Selection and assignment as a military training and education professional is based upon relevant, innovative, and adaptable experience and is competitive, highly desired, and is significant to career progression*
- *Staff and resource learning professionals and programs based upon execution of Army learning concept principles*

## Content/Courseware

- *Establish a repository of learning modules*
- *Update existing dL content*
- *Relevant, competency-based content, delivered on demand in facilitated, collaborative, and mobile environments created by the institution with direct contributions from the operational forces*
- *dL content that spans the operational and institutional domains to support the Total Force and leverages JTCOIC/ JKDDC as resource for joint training*
- *Bottom-up plus targeted content and derived from Soldier operational experience*

## Resourcing

- *Build learner-focused resourcing models*
- *Establish a commodity approach dL resourced as a commodity and planning that covers the POM*
- *TADLP recognized and funded as Tier 2 program to support the ALC and critical program to support the Operating Force across FSO in support of the ACC, AOC, and ATC*
- *A resourcing model that takes into account training and education at regional training centers, blended delivery, facilitator/mentor vs. instructor/student*
- *Flexible dL resourcing model that meets the demands of the Total Force and supports the ALC*
- *An ICH tool for calculating requirements for dL contact time*
- *dL as a critical enabler for the Total Force*

## Social/Mobile

- *Resolve security and distribution issues*
- *Develop centralized policy for App development*
- *Procedural and support information created as applications and stored in an "App store" for consumption on demand and at the point of need*
- *Design and create an App development tool kit to facilitate institutional and Soldier-created applications*
- *Develop a robust capacity to develop, manage, store, and distribute Apps that contain videos, blogs, and wikis using web capabilities and standards to promote discoverability, accessibility, and playability*
- *Build dynamic social networks*
- *Establish guidelines that support social learning*
- *Social learning and collaborative problem-solving capability integrated as part of the PLC using emerging web capabilities and methodologies to enable experience-based learning networks*
- *Access social learning networks/ content that supports the characteristics of the future learning environment*
- *Social learning principles become fundamental in the content design and development process*

# Summary



*Persistent rigorous and relevant learning experiences are the foundation upon which confidence and trust are established and from which adaptable Soldiers, leaders, and civilians are developed.*